

Project 2: Hill Climbing and Simulated Annealing to Solve Travel Salesman Problem

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Project Groups

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Travel Salesman Problem

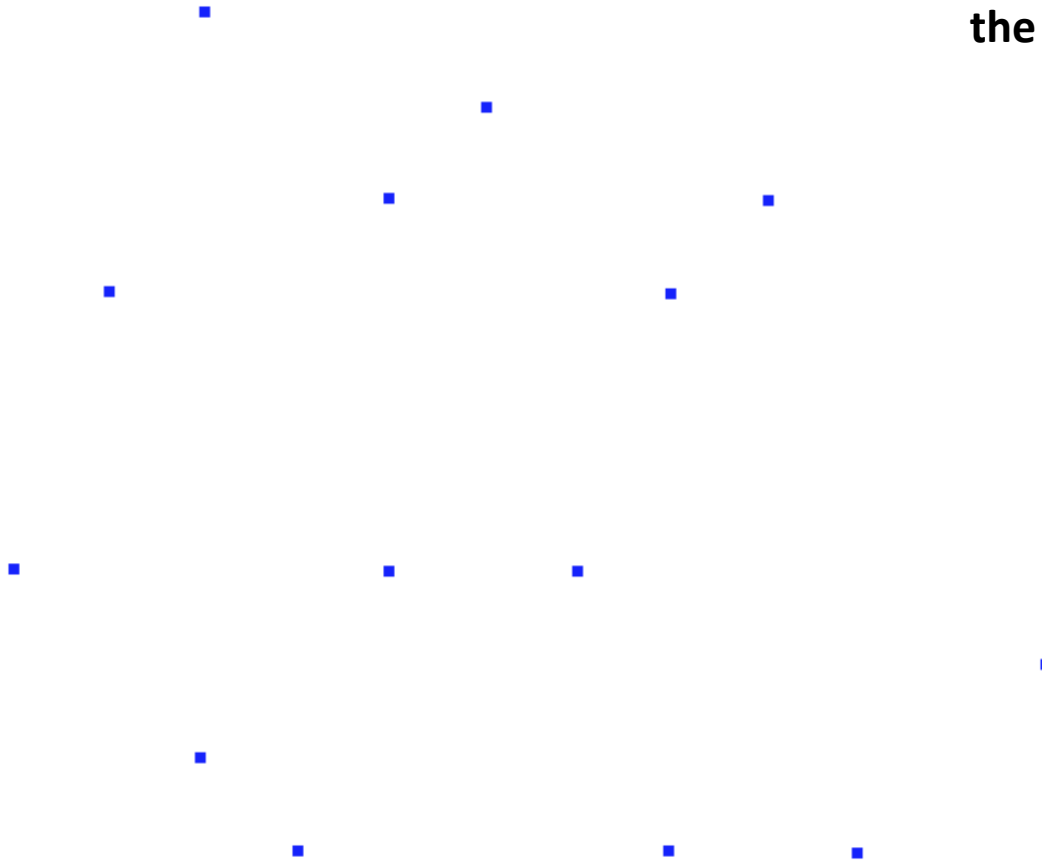


Travel Salesperson Problem

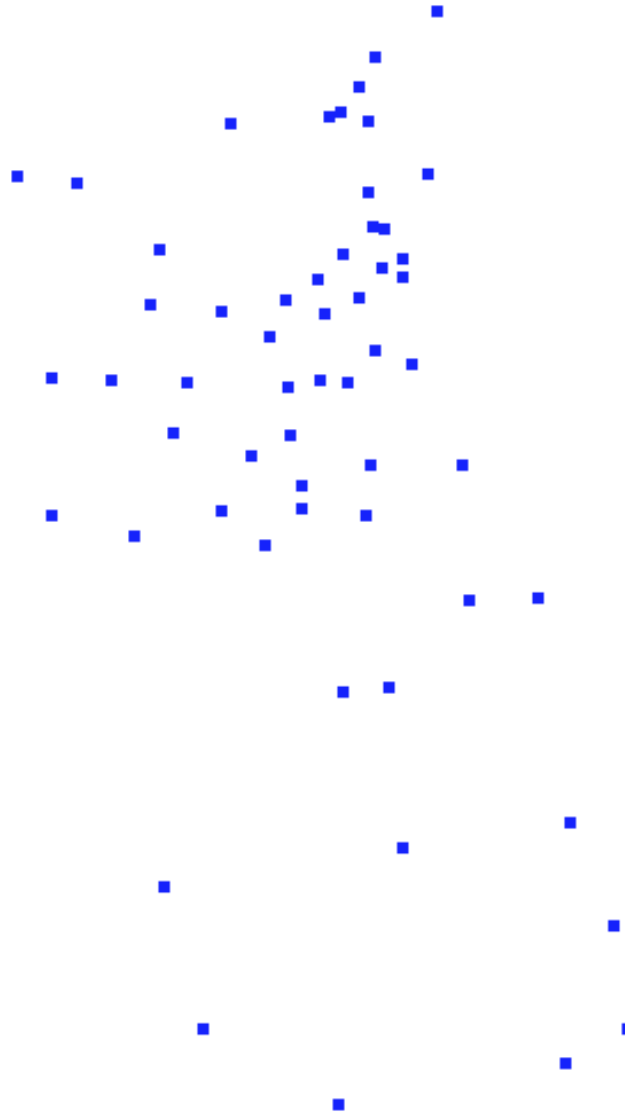
- City-City distance data:
<http://people.sc.fsu.edu/~jburkardt/datasets/cities/cities.html>
- Develop a hill-climbing algorithm and a simulated annealing algorithm for the problem

17-City Map

**Multi-Dimension Scaling
to layout the cities on
the 2D map.**



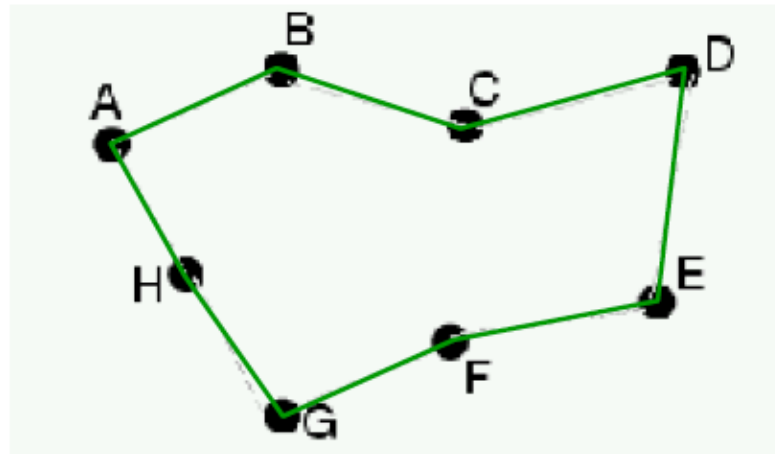
57-City Map



Discussions

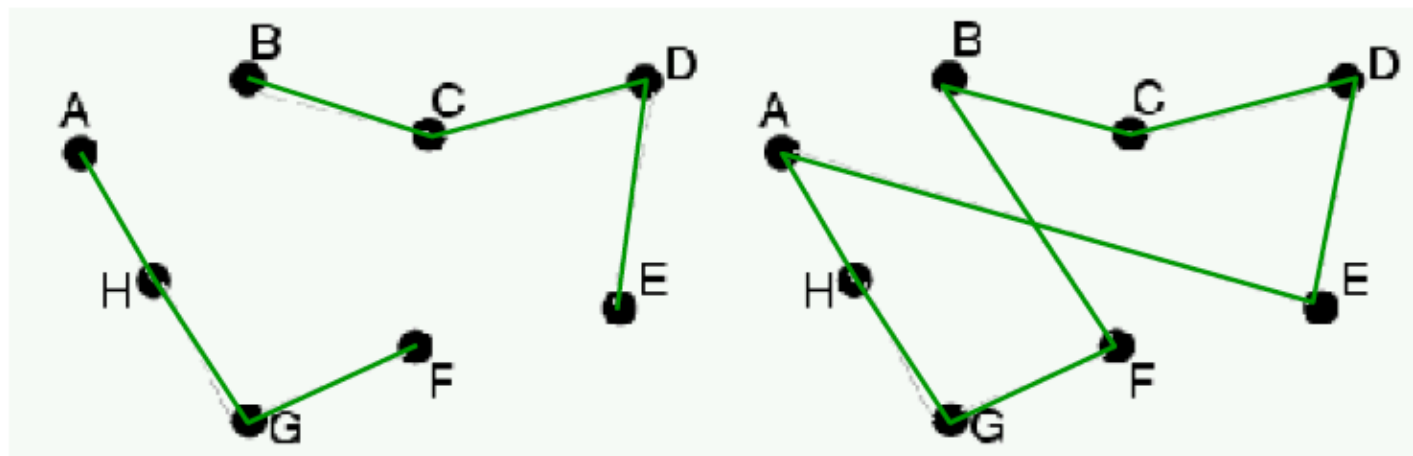
- **Two algorithms (SA and Hill Climbing)**
- **How to improve robustness of algorithms**
- **How to design good move sets**
- **Assess the impact of temperature**
- **Assess the impact of move sets**
- **Challenges? (time complexity, size of the problem)**
- **Compare the two algorithms**
- **Evaluate the two algorithms**
- **Presentation of results**
- **Task assignment**

Minimize: $\text{Eval}(\text{Config}) = \text{length of tour}$



MoveSet: 2-change ... k-change

Example: 2-change



3-change Example

